

## **“Community” Group Guide**

**Series:** Follow

**Passage:** Acts 4:32-39; Philippians 2:3-4

**Speaker:** Pastor Josh Rose

**Date:** February 22, 2026

### **GROUP QUESTIONS**

*Each week as you gather with your group, you will find questions to help you learn, grow, and connect. The goal is not to attempt to answer each question, but to engage with Scripture and discern what Jesus is saying to you.*

#### **1. WELCOME & CHECK-IN**

- Where did you see God at work in your life since we last met?
- Choose an icebreaker question from the appendix (please refer to the Connect Groups *Follow Guide Book*).

#### **2. FOLLOWING JESUS: Scripture & Reflection**

- Read Acts 4:32-35 out loud. What words or phrases stand out? What questions do you have?
- How would you describe the early church to someone who'd never heard of it before? What part of their life together is hardest for you to imagine being lived out today? Why?
- What was the result of the people of God living the way they did? Identify and talk about the things Luke pointed out in the passage.
- It's easy to idealize the early church. If you're familiar with the New Testament, share some of the “not so successful” realities of the early church. If you need a starting place, just read the next chapter in Acts.
- What has your experience with the church community been like? What have been some of your greatest joys? Has there been any hurt or sorrow?

#### **3. IN COMMUNITY: Sharing & Support**

- Acts 4 shows a community where everyone contributes to the life of the whole. What role do you sense God inviting you to play in this community, and what gifts or experiences has He given you that He might be asking you to bring? If you've completed the Gifts Assessment listed above, share what your top gift(s) is.
- What is Jesus saying to you?

- How do you feel about what Jesus is saying?
- What's one way your group can support you as you follow Jesus?

#### **4. ON MISSION**

- What are you going to do in response?
- Who will you share this with?